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HOT INFORMATION-CENTRIC NETWORKING

1



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Virtual

Efficient Content Delivery in Vehicular Named Data Networking

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Background of V-NDN



Content Delivery in Ground V-NDN



UAV-assisted Content Delivery



Future Research

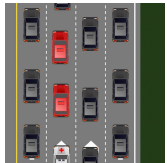
1. Background



Content delivery in vehicular networks

Application scenarios

- Safety
- Convenience
- Entertainment



Emergency message



Collision avoidance



Self-Driving



Intelligent transportation system (ITS)



Map



Video

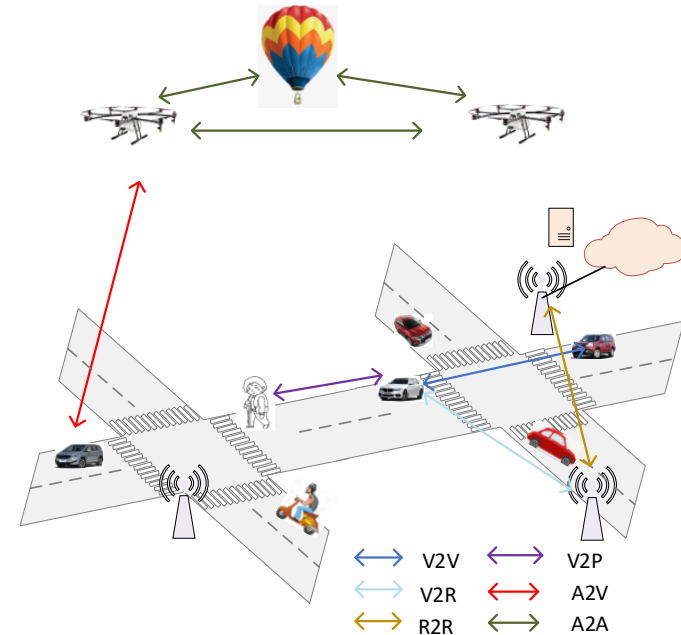


VR



music

Communication models : V2X



Most or all applications

High performance, Good QoE

Content Delivery

Efficient

1. Background



❑ Challenges for Content Delivery in VN

VN scenario

- High speed nodes
- Dynamic trajectories
- Various contents and requirements
- Complex environment
-



Complexities of Networks

- Dynamic topology
- Sporadic link connectivity
- Different QoS requirements
- Collision & Intefreence



Challenges to IP

- Slow routing convergence
- Poor Mobile IP
- Unreliable QoS (Best Effort)
- Poor Multicast

Host centric nature

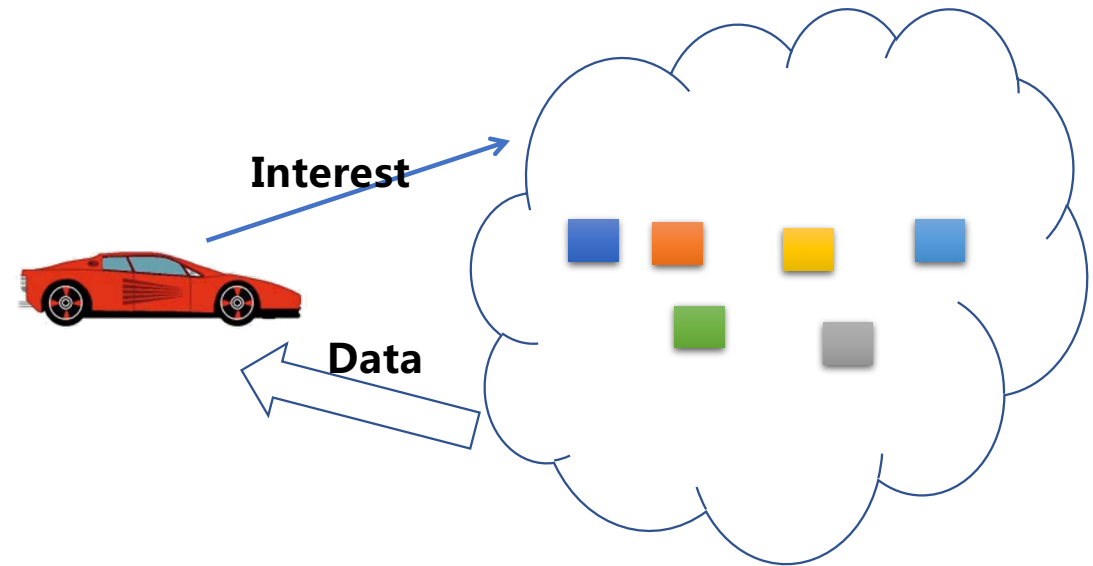
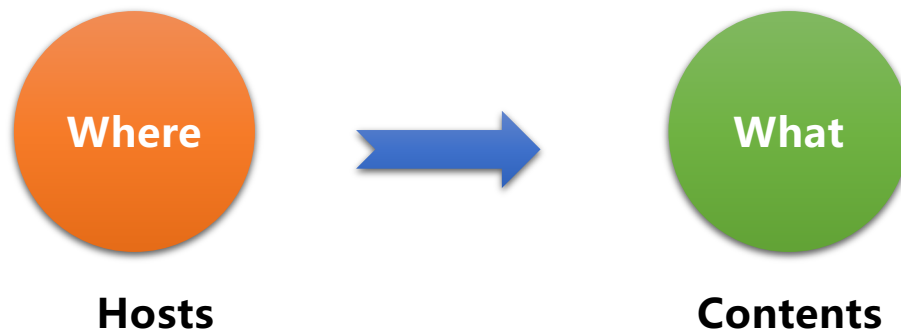
IP-based VN is inefficient and complex for content delivery

1. Background



□ Why NDN?

- 2010s, [Lixia Zhang](#)'s team in UCLA
- Example design of [information-centric networking](#) (ICN).
- Focus transition: "**Where**" (Host) to "**What**" (Content)



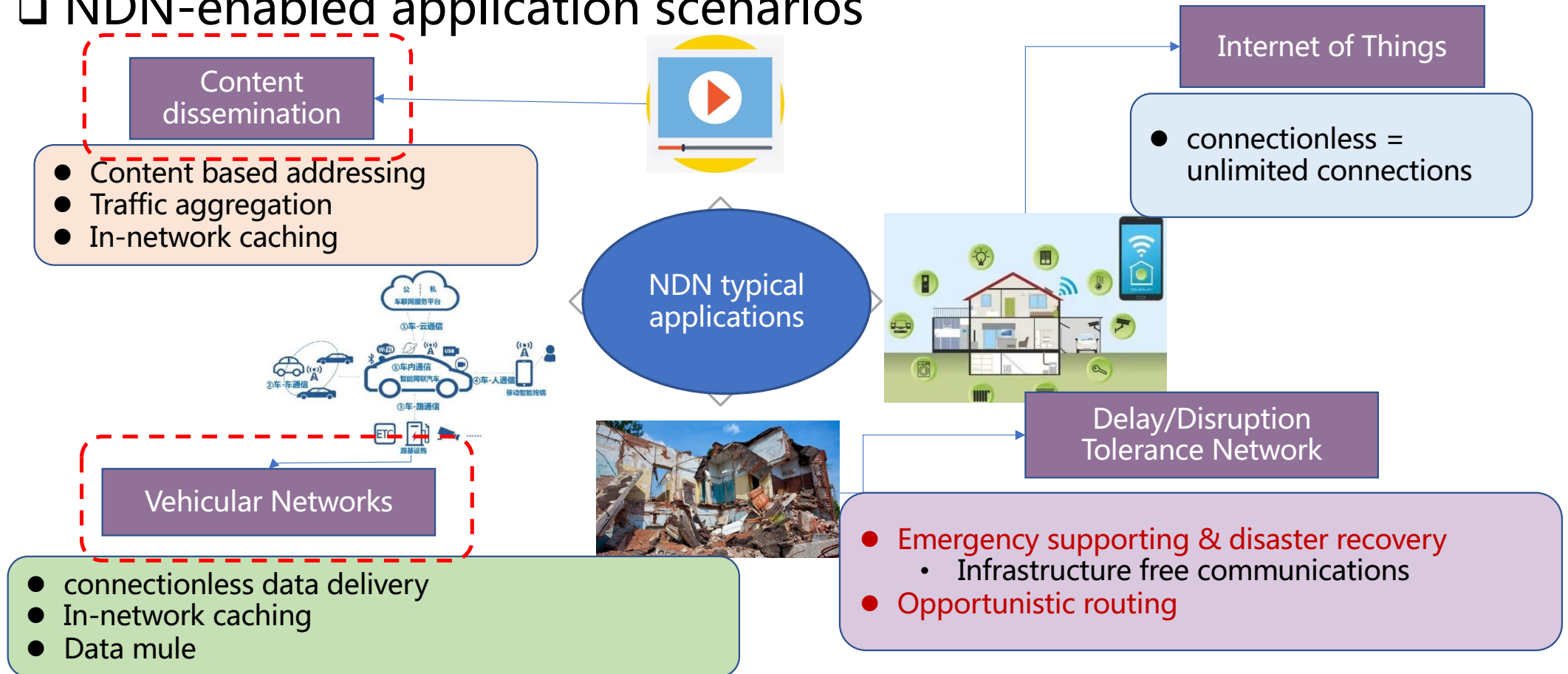
Topology changed, but contents still exist

Zhang, Lixia, et al. **Named Data Networking**,
SIGCOMM Comput. Commun. Rev. , 2014.07

1. Background



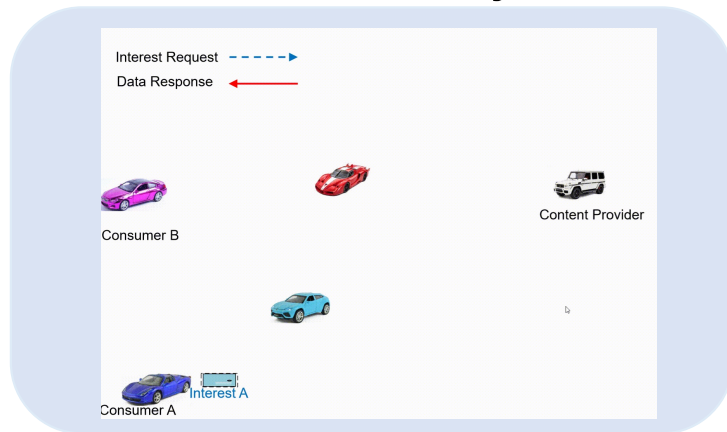
□ NDN-enabled application scenarios



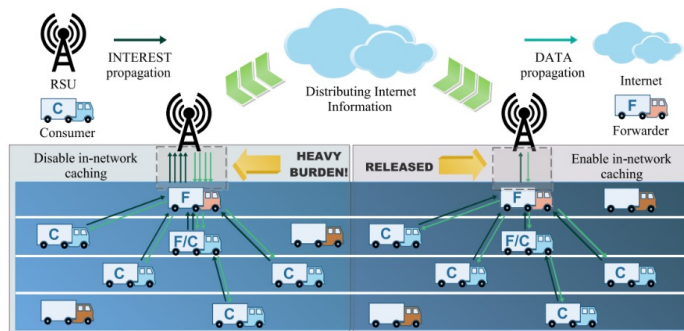
1. Background



Content delivery in V-NDN



Pull-based model



In-network caching: load release/Resource saving

➤ Two basic procedures

- **Discover/Reach the Content**
 - Interest packets forwarding
- **Data packets are sent back**
 - Data packets forwarding

➤ About this talk

- Ground V-NDN
- UAV-assisted



Background of V-NDN



Content Delivery in Ground V-NDN



UAV-assisted Content Delivery

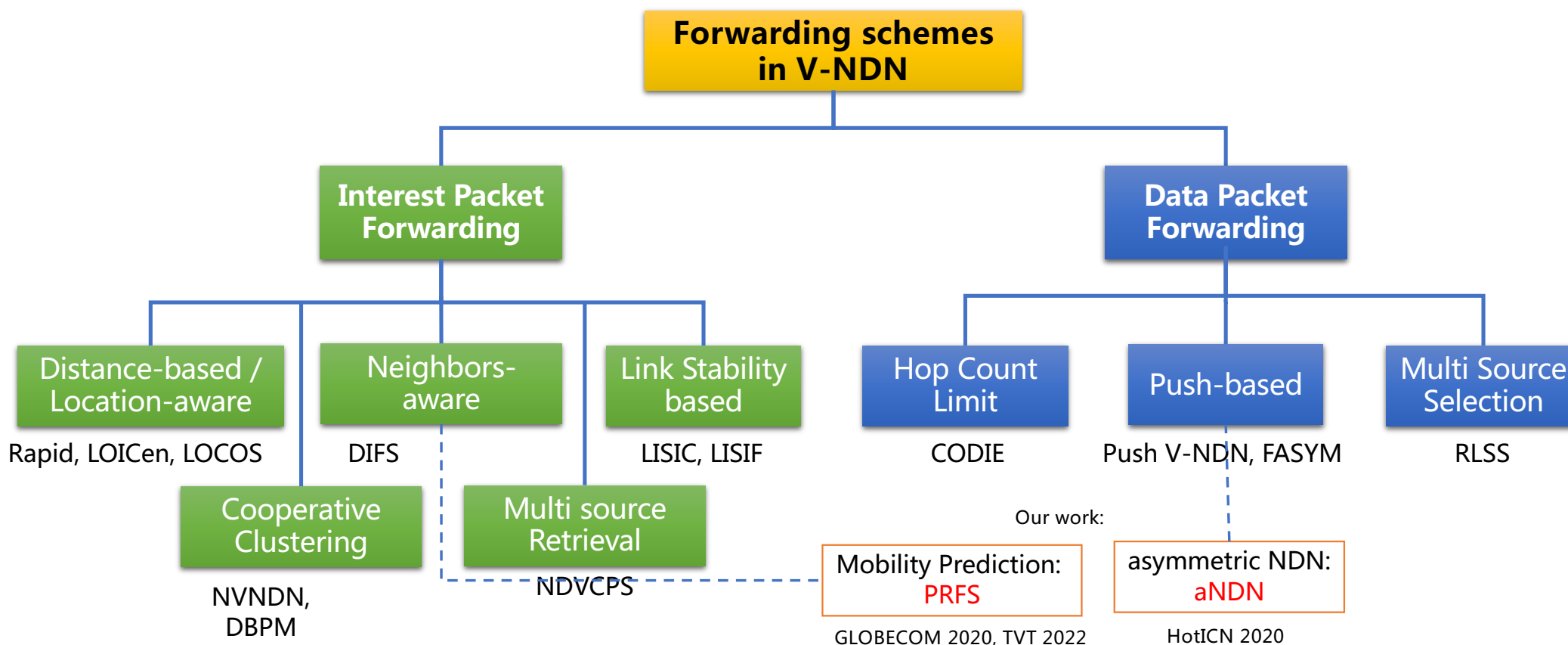


Future Research

2. Content Delivery in Ground V-NDN



□ Taxonomy of forwarding in ground V-NDN



2. Content Delivery in Ground V-NDN



□ 2.1 Distance-based forwarding

➤ Feature:

- The **farthest** vehicle from the current forwarder is selected as the forwarder.

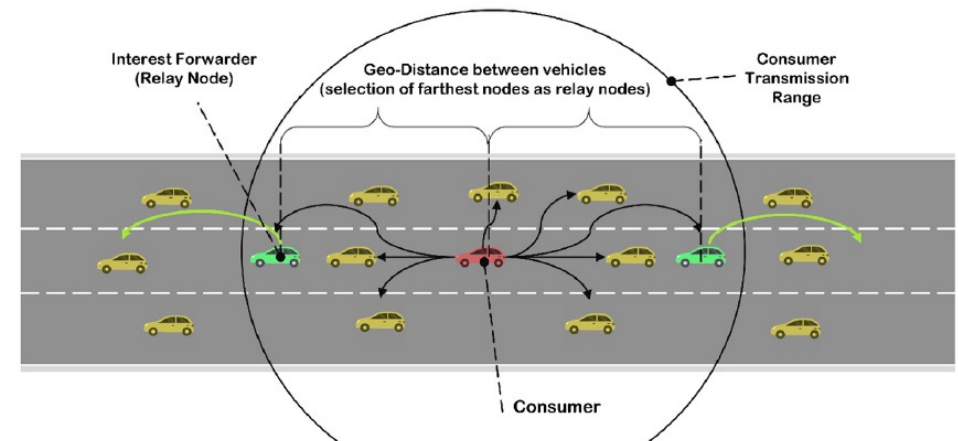
➤ Advantage:

- make Interest packets reach the content producer fast.
- alleviate broadcast storm.

➤ Disadvantage: a farther next-hop regularly leads to a **shorter link duration** and a **more vulnerable return path**.

➤ Core idea of **rapid V-NDN** :

- The farthest to be the selected one.
- Deferring **timer inversely proportional to the distance** for re-broadcasting



*Al-Omais, et al.,
A survey of data dissemination schemes in
vehicular named data networking
Vehicular Comm., 2021*

Lucas Wang, et al. Rapid traffic information dissemination using named data[C]. ACM NoM Workshop, 2012.

2. Content Delivery in Ground V-NDN



□ 2.2 Location-aware forwarding

➤ Feature:

- Collect and maintain the **locations of potential content providers**.
- Direct Interest packets to the **area** where the content may be located

➤ Core idea of LoICen:

- Maintain a **content location table (CLT)**, managing the locations of vehicles that might have desired content in their cache.
- Location and caches information carried by Interest and Data packets with **additional headers**, informing intermediate vehicles.
- **Location-oriented content request**

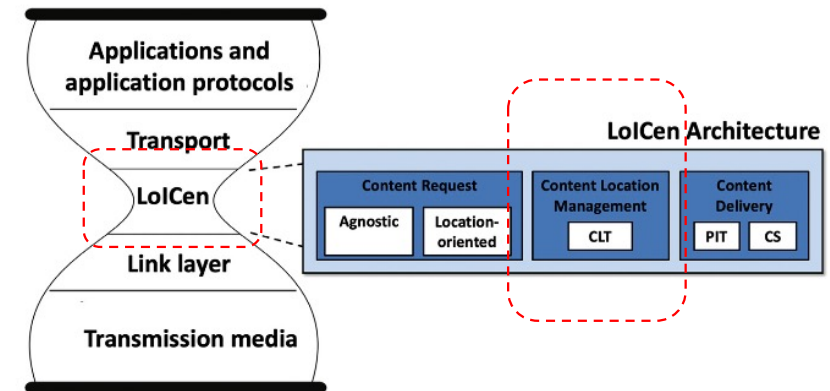


Table 1: Example of the CLT in the LoICen architecture.

Content Name Prefix	Location	Timestamp
/CBC/Ottawa/*	(lat_D, lon_D)	Feb 16 13:36:23 EST 2019
/Spotify/Pop/*	(lat_P, lon_P)	Feb 16 13:36:45 EST 2019
/Google/Photo/*	(lat_Q, lon_Q)	Feb 16 13:37:09 EST 2019

2. Content Delivery in Ground V-NDN



2.3 Link stability-based forwarding

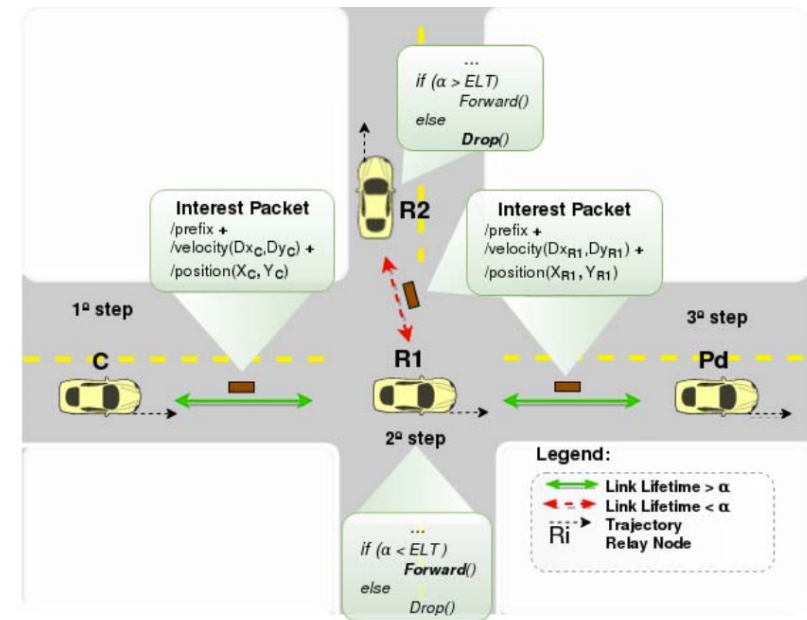
- Features : Choose the next-hop forwarders with **long link durations**.
- Advantage:
 - prevent **the return path** from becoming invalid before completing the data packet transmission.
 - alleviate broadcast storm.
- Disadvantage:
 - maybe inefficient due to more hop counts

➤ Core idea of LISIC

- a **deferral** is **inversely proportional** to the **estimated link stability** with the last interest sender.

➤ Core idea of LSIF

- the **ELT (Estimated Link Lifetime)** greater than the local **threshold** (historical data packet delay)
- ELT calculated from transmission range, velocity and position vectors.



A. Boukerche, LISIC: a link stability-based protocol for vehicular information-centric networks, IEEE Int. Conf. Mob. Ad Hoc Sens. Syst., 2017.

A.M. de Sousa, A link-stability-based interest-forwarding strategy for vehicular named data networks, IEEE Internet Comput. 2018.

2. Content Delivery in Ground V-NDN



□ 2.4 Neighbors-aware forwarding

➤ Feature :

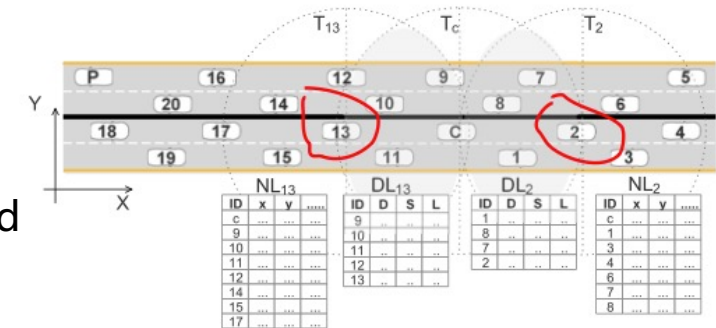
- Considering **multi-attributes**, such as link duration and distance.

➤ Advantage/Disadvantage:

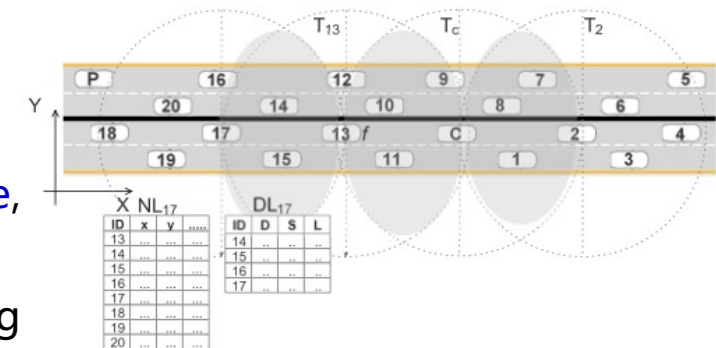
- Tradeoff between **efficiency** and **reliability**
- Large overhead caused by beacon messages

➤ Core ideas of DIFS

- Consider multi attributes of neighbors, e.g., **1-hop distance**, **relative velocity**, **link duration**
- Each intermediate vehicle calculates the overall weight using TOPSIS method to **rank neighbors include itself (distributed)**
- The one with the maximum weight is the selected one.



(a)



(b)

2. Content Delivery in Ground V-NDN



□ 2.5 Cooperative clustering-based forwarding

- Use a **proxy**, called **cluster Header**, to control the interest forwarding representing a cluster.
- Advantage:
 - Reduce some information redundancy, i.e., **request aggregation** in cluster head.
- Disadvantage:
 - **Instability** of the cluster
 - **Single-point failure** in the cluster head

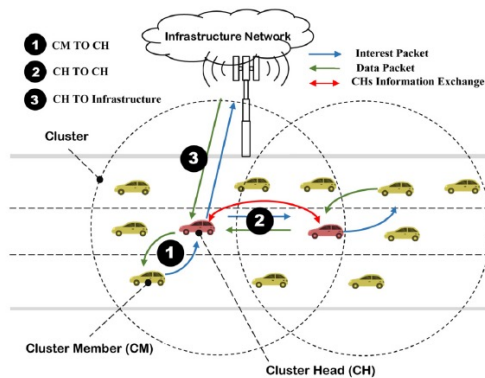
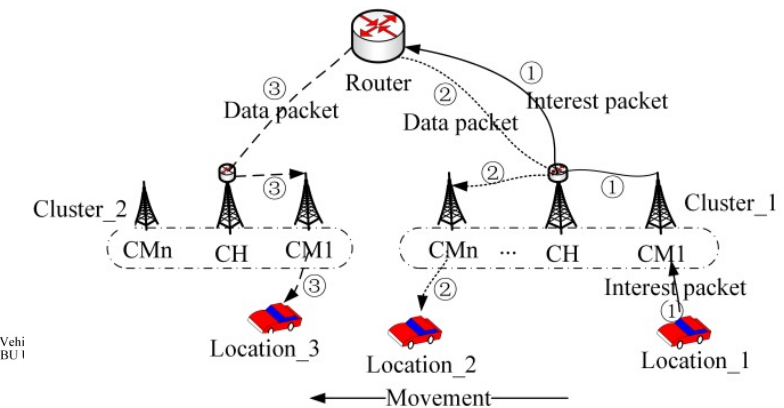
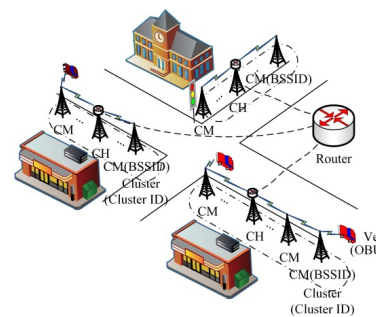


Fig. 11. V-NDN cooperative clustering-based interest forwarding scheme.

(a) Clustering of vehicles



(b) Clustering of RSUs

Al-Omaisi, et al., *A survey of data dissemination schemes in vehicular named data networking*, Vehicular Comm. 2021

X. Wang, *Vehicular Named Data Networking Framework*, IEEE TITS, 2020.

Rui Hou, et al., *Cluster Routing-Based Data Packet Backhaul Prediction Method in Vehicular Named Data Networking*. TNSE 2021

2. Content Delivery in Ground V-NDN



2.6 Multi-source data retrieval

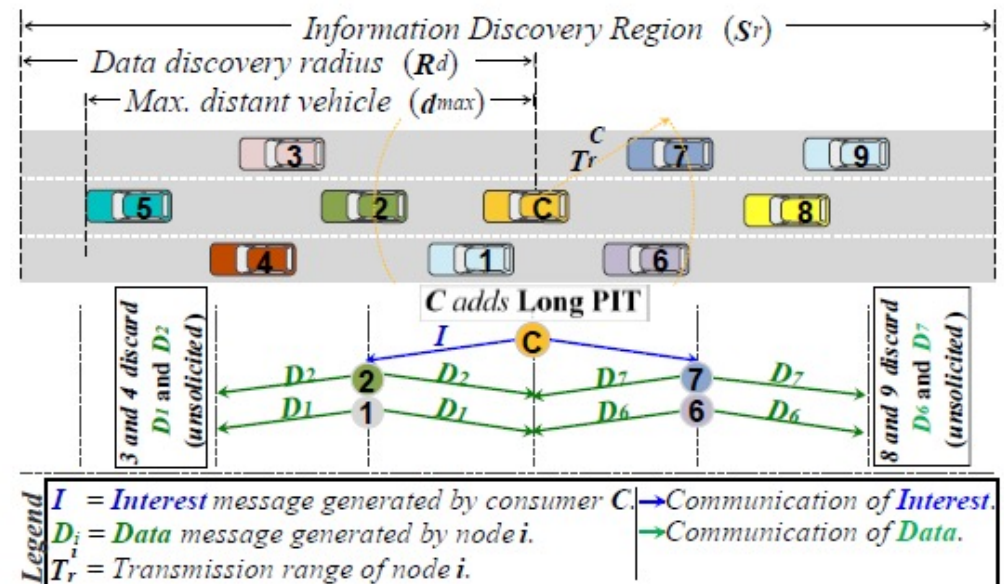
➤ Objective:

- Enable a single Interest to discover and retrieve multiple Data packets from different content sources

➤ VCPS Multimodal-Data Applications

➤ Core idea:

- Long PIT: expires instead of receiving the first Data packet.
- Nonce in Data packets to detect duplicate forwarding
- Interest broadcast suppression (IBS) mechanism: defer by hop-counts, distance, and other network parameters.



One Interest packet, Seven Data packets

- S.H. Bouk, Multimodal named data discovery with interest broadcast suppression for vehicular CPS, IEEE Trans. Mob. Com-put. 2020.
- S.H. Bouk, Efficient Data Broadcast Mitigation in Multisource Named-Content Discovery for Vehicular CPS, IEEE Communications Letters. 2019.
- M. Amadeo, Information Centric Networking in IoT scenarios: The case of a smart home, ICC 2015.

2. Content Delivery in Ground V-NDN



□ 2.7 Data Hop Count Limit / Braking

➤ Objective

- Ensure that the packet **not go further than the actual consumer**

➤ Advantages & Disadvantages

- Decrease unnecessary transmission of Data packets
- Possible changes of hop counts

➤ Core idea of CODIE

- Traversed **Hop counter** recorded in Interest packets and PIT
- **DDL in Data packets**: data dissemination limit
- DDL decreases 1 every hop ; check $DDL > 0$

Algorithm 4 Received DATA in the Proposed CODIE

```
Received [Name, MetaInfo, DDL, Content,]
if Name in PIT then
  if Face is Application
    Node Received DATA.
  else
    if  $h \text{ in PIT} \leq DDL$  then
       $DDL = DDL - 1$  {Decrement DDL}
      Replace DDL in DATA.
      Forward DATA to Face.
      Remove [Name, NONCE,  $h$ , Face] from PIT.
    end if
  end if
else
  Drop DATA.
end if
```

2. Content Delivery in Ground V-NDN



□ 2.8 Critical Data Pushing

➤ Objective

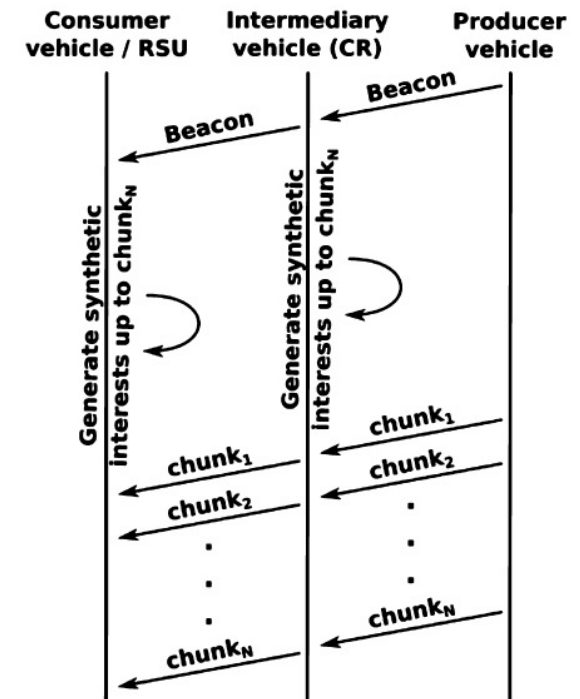
- Broadcast emergency messages without previous interest packets and reduce latency.

➤ Advantages & Disadvantage

- Accelerate broadcast of critical messages, without breaking NDN basic rules
- Beacon messages overheads
- Risk of beacon dropping

➤ Core idea of push-based V-NDN

- Synthetic interests to create PIT entries.



V-NDN critical data push-based scheme

2. Content Delivery in Ground V-NDN



□ 2.9 Multi data source selection

➤ Objective

- Select or optimize the selection of **multi data source** for **large data blocks**, e.g., **HD map**.

➤ Core ideas

- Construct a **multi-parameter system**, optimized by **DQN**
- State information: **smoothed RTT**, interval time, vehicle speed, and vehicle driving direction.
- Agent: vehicle (consumer) that makes a **selector** for data source and handover decisions.
- Reward: the link throughput, link duration time, and RTT.

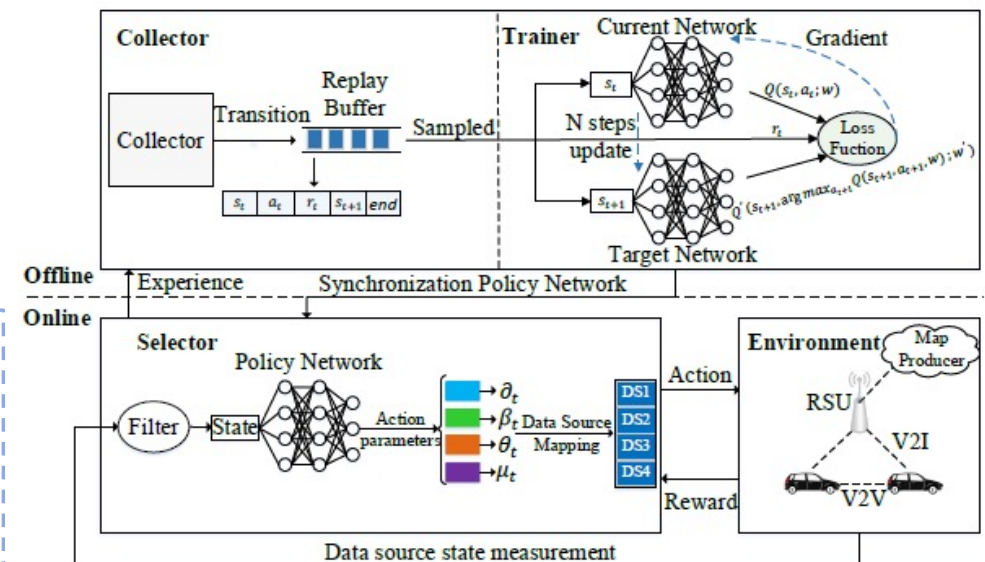


Fig. 5: The RLSS framework

Fan Wu, Wang Yang, et al.,

RLSS: A Reinforcement Learning Scheme for HD Map Data Source Selection in Vehicular NDN, IoT Journal, 2021

2. Content Delivery in Ground V-NDN



□ Our related work : (1) Asymmetric NDN -- aNDN

➤ Problem statement:

- Symmetric Path is OK for stable wired Internet, but not proper for mobile wireless networks.

➤ Core idea

- Asymmetric paths
 - ✓ Decoupling paths of Interest and Data
- Both Pull and Push

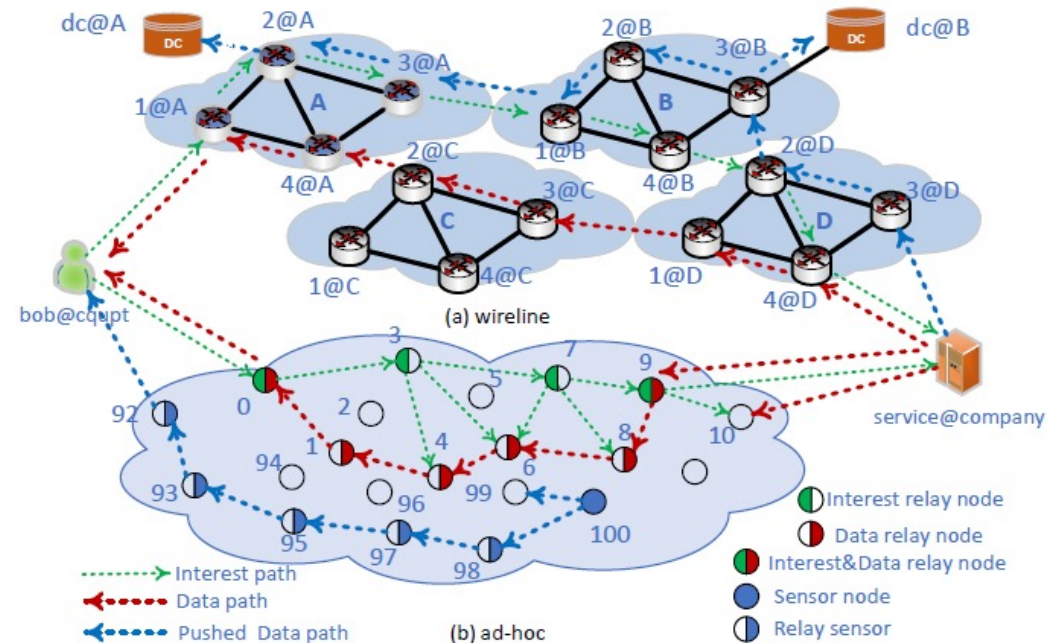


Fig. 2. The system model of asymmetric NDN.

NDN needs to evolve!

2. Content Delivery in Ground V-NDN



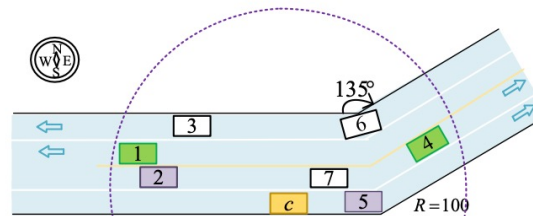
□ Our related work : (2) Predictive Forwarding -- PRFS

➤ Problem statement:

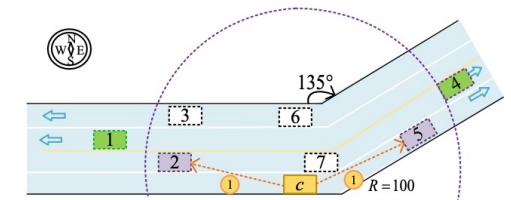
- **Wrong next-hop forwarder** may be selected due to the **Outdated NBT**.

➤ Core idea of PRFS

- **Actual positions of neighbors are estimated** when selecting the next-hop forwarder, using predicting method, e.g., LSTM.
- **Hybrid forwarding strategy**:
 - **LET** (Link Expired Time)
 - **DR** (Distance along Road) based on the predicted NBT.
- Dual forwarding directions: road direction and Reverse road direction.



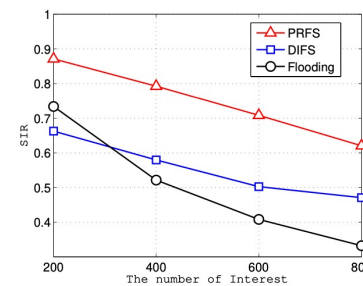
(a) The positions of vehicles in the NBT of consumer (vehicle c), where vehicle 1 and 4 are regarded as the best relay nodes.



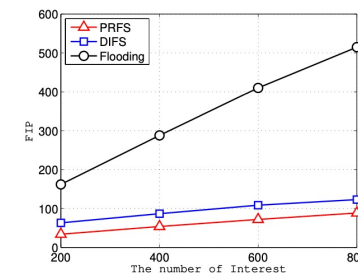
(b) The actual positions of vehicles in the NBT of consumer (vehicle c), where vehicle 2 and 5 are the best relay nodes.

(a) Vehicle 1, 4 were candidates based on the **outdated** NBT

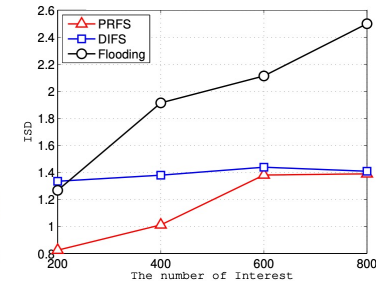
(b) Vehicle 2, 5 are selected based on the **predicted** NBT



(a) SIR



(b) FIP



(c) ISD

-  **1 Background of V-NDN**
-  **2 Content Delivery in Ground V-NDN**
-  **3 UAV-assisted Content Delivery**
-  **4 Future Research**

3. UAV-assisted Content Delivery



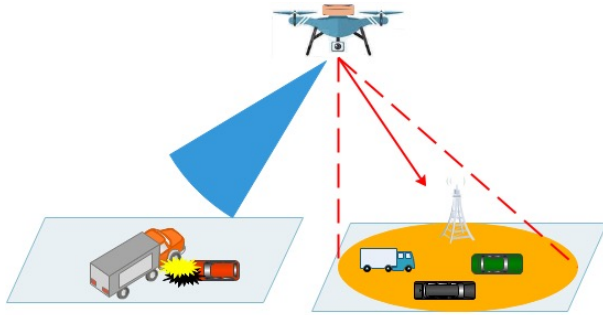
□ Application Scenarios

➤ Advantages

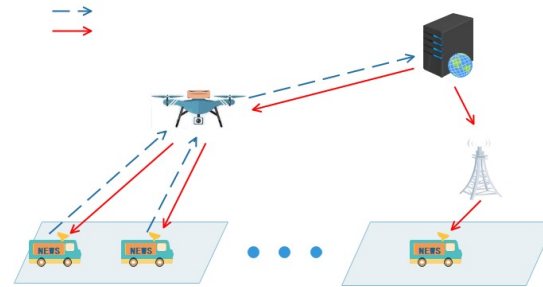
- ✓ **Agility**: Fast deployment
- ✓ **Flexibility**: Easily control
- ✓ **Networking & coordination**

➤ Challenges

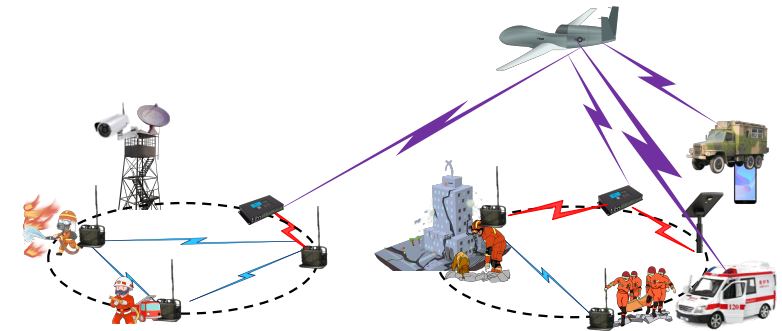
- ✓ Limited energy & capacity
- ✓ **3D Mobility**
- ✓ Complicated Model



(a) Information Discovery
(new sensing method in
tactical networks)



(b) Air Relay/ Offload



(c) **Emergency** Communications

3. UAV-assisted Content Delivery



3.1 Trajectory Planning and Cache Management

➤ Problem

- Using **one UAV** to assist content delivery in vehicular networks on a **highway**

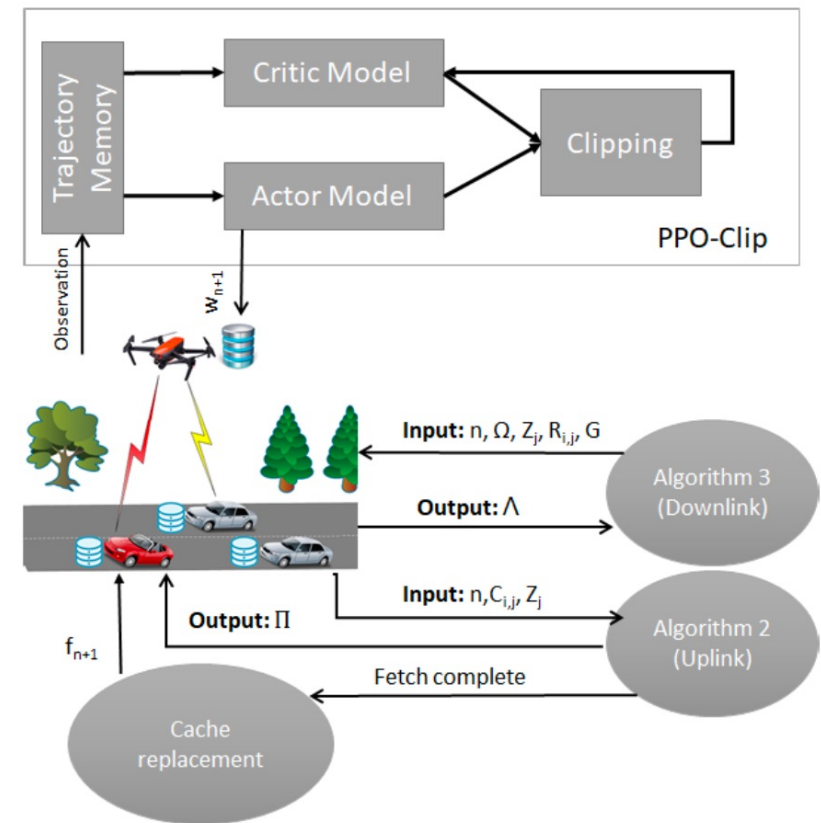
➤ Objective

- Find a suitable **trajectory** of the UAV to **maximize its energy efficiency**

➤ Core Ideas

- Formulate the optimization problem of UAV trajectory, radio resources, and caching replacements
- Use **Proximal Policy Optimization** (PPO) in DRL to solve it.
- Heuristic algorithms** to wireless resource allocation, cache replacement policy

A. Al-Hilo, et al, *UAV-Assisted Content Delivery in Intelligent Transportation Management*, ITS, Aug. 2021



3. UAV-assisted Content Delivery



3.2 User-Centric UAV Deployment and Content Placement

➤ Problem

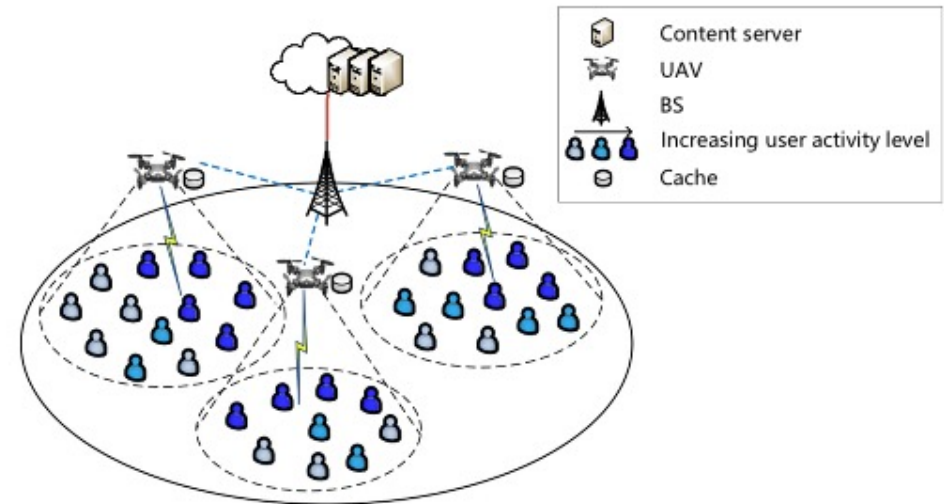
- Prior work rarely considered **user activity distribution**
- Based on static content library and known popularity

➤ Objective

- To **improve user QoE** by optimizing UAV deployment and content placement under **dynamic** content library and **unknown popularity**.

➤ Core Ideas

- Consider both **user locations** and **activity level** for UAV deployment, using a **weighted location**: $\mu_m = \sum_{u \in U_m} v_u w_u / \sum_{u \in U_m} v_u$
- Learn the cache policy via **Q-learning** method, minimizing the **average request delay**.



3. UAV-assisted Content Delivery



3.3 UAV Trajectory and SVC Cache Placement in UAV-D2D

➤ Problem

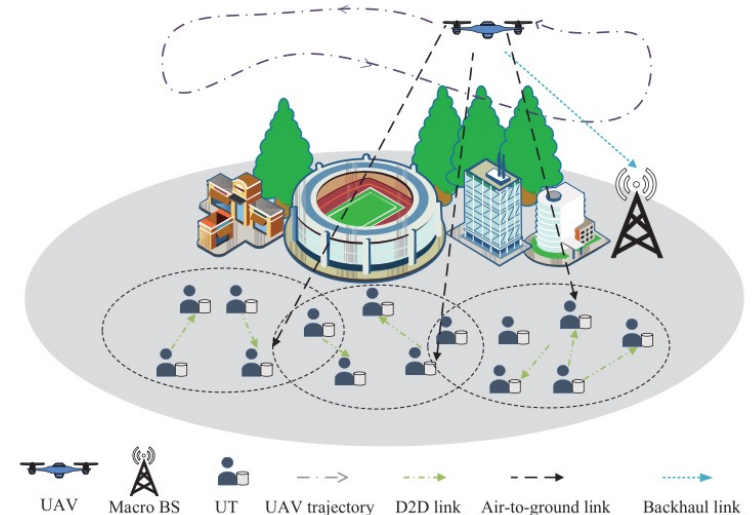
- For obtaining **personalized SVC video**, how to decide the UAV trajectory and **cache placement on UAVs and UTs**

➤ Objective

- Maximize the utility of caches on UAVs and UTs;**
- Alleviate the backhaul pressure of macro BS.

➤ Core Ideas

- A **collaborative caching architecture** in cache-enabling **UAV-D2D** cellular networks
 - ✓ UTs share local SVC layer files with nearby UTs by D2D
 - ✓ The UAV caches SVC layer files for sharing with UTs on ground
- Formulate a **joint optimization problem** of **UT caching placement, UAV trajectory** and **UAV caching placement**.
 - ✓ Solve it by decomposing it into 3 sub-problems.
- The Utility is defined as the content sharing profit minus caching cost.



Zhang, Tiankui, et al., *Joint Optimization of Caching Placement and Trajectory for UAV-D2D Networks*, TCOM, Aug 2022

3. UAV-assisted Content Delivery



3.4 Multi-Layer Information-Centric SD FANET

➤ Problem

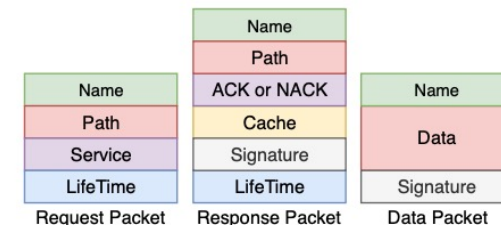
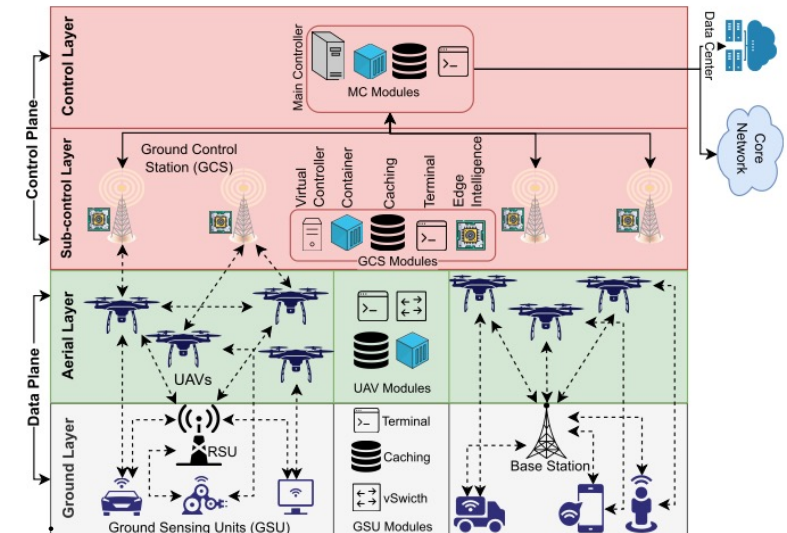
- Content orchestration among FANET, ground sensing, Edge, Cloud for efficiency and reliability

➤ Objective

- Give a UAV-assisted multi-layer IC-SDN solution, integrating SDN/NFV, ICN, Edge, Cloud, ...

➤ Core Ideas

- Two planes, four layers framework**
 - ✓ Control/Data plane
 - ✓ Ground, Aerial, sub-control, control
- Three kinds of packet:**
 - ✓ Request, Response, Data
- Two phases:**
 - ✓ Discovery: **a global graph**
 - ✓ Distribution: Pull/Push, caching
- Two traffic types**
 - ✓ Request-driven generic
 - ✓ Response-driven computational
- Two flow assignment algor.**
 - ✓ EGFA
 - ✓ ECFA



3. UAV-assisted Content Delivery



3.5 UAV Ad Hoc Networks with Blockchain

➤ Problem

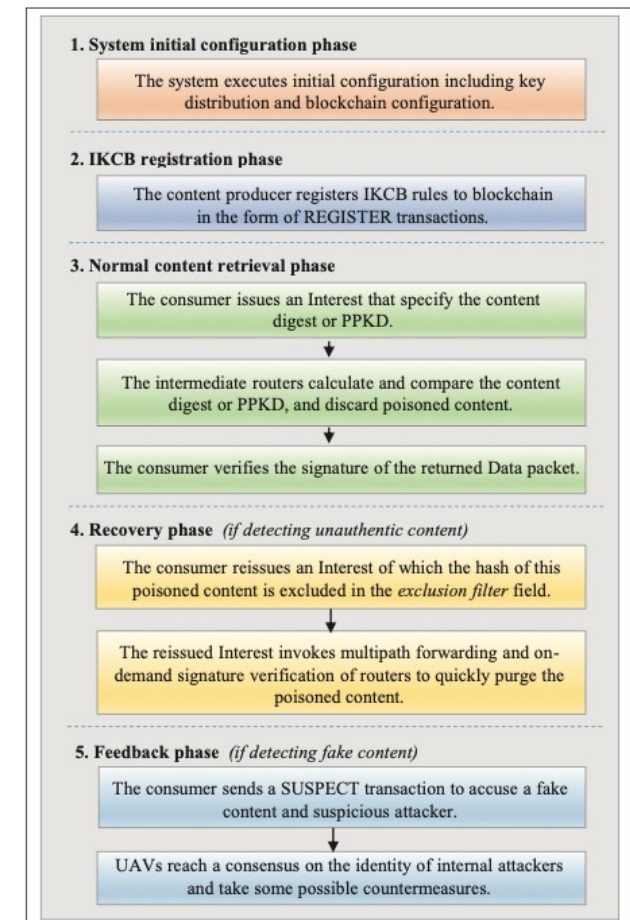
- **Content Poisoning** in ICN-based UAV Ad Hoc Networks

➤ Objective

- Mitigate attacks of content poisoning
- **Enhance network-layer trust** of NDN-based UAANETs

➤ Core Ideas

- A framework integrates **interest-key-content binding** (IKCB), forwarding strategy, **on demand verification**.
- **Five-phase** systematic procedure (on the right)
- **IKCB rules** to bind content name/prefix, PPKD of publisher, and content digest together
- **A lightweight permissioned blockchain system**
- A lightweight, scalable, and efficient **consensus algorithm**



3. UAV-assisted Content Delivery



3.6 Our related work

➤ Problem

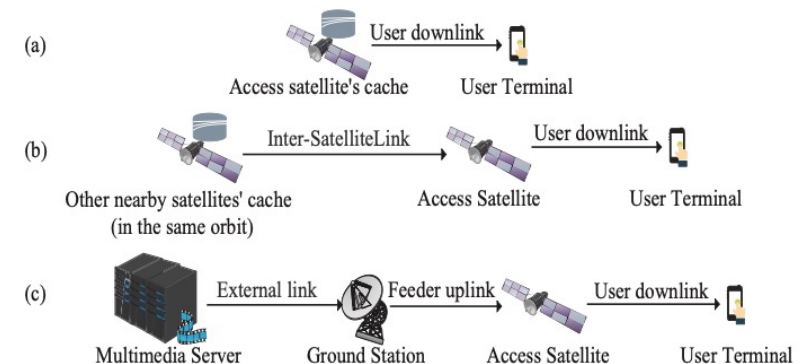
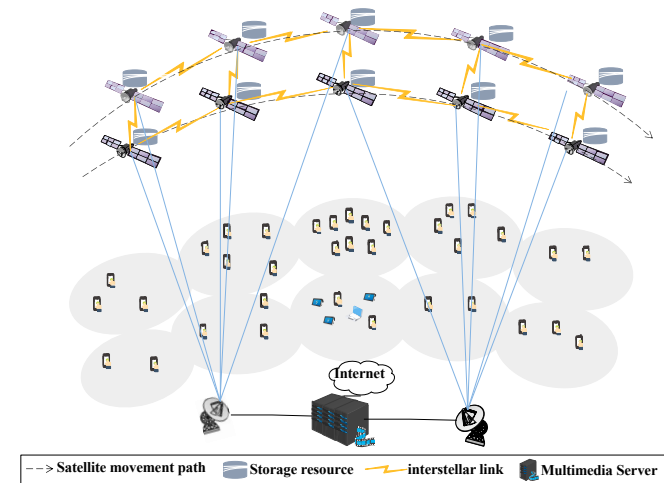
- Cooperative caching placement in LEO system

➤ Objective

- Minimizing the service delay by **cooperative caching** between the **access satellite**, **adjacent satellites**, and **ground stations**.

➤ Core Ideas

- Formulate a **partially observable Markov decision process (POMDP)** model.
- Solve by **multi-agent deep deterministic policy gradient (MADDPG)**
- Form a **coverage-aware cooperative video caching algorithm (CACVC)** scheme
- Results: reduce 1%~4% of the video average delivery delay and improve the 4%~18% hit ratio



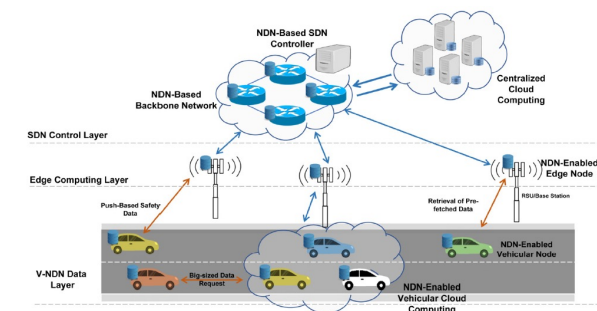
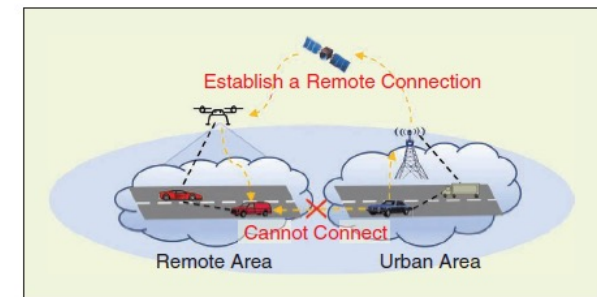
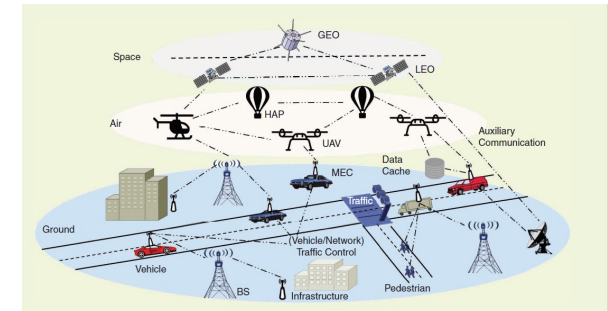
Ruili Zhao, Jiangtao Luo, et al., *Towards Coverage-Aware Cooperative Video Caching in LEO Satellite Network*, [GLOBECOM 2022](#) (To be published) .

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Takeaways



- ❑ **More Work are expected on UAV assisted System**
 - More constraints, e.g., **energy**
- ❑ **Space–Air–Ground-Integrated V-NDN**
 - Generic scenarios: more convenient, safer
 - Special scenario: disaster, tactical
- ❑ **Constructing and Leveraging of VCPS**
 - **Global content discovery**
 - Globally optimized delivery
- ❑ **QoS Delivery**
 - **Distinct requirements**
 - Few research
- ❑ **Integrated scenarios with **AI** approaches**





Thanks for
Your Attention

Email: Luojt@cqupt.edu.cn